# Streaming Facility Location in High Dimension <br> <br> via Geometric Hashing 

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## Geometric streams

- Input: sequence of points $\begin{array}{r}\boldsymbol{\beta} \\ \text { from } \\ \mathbb{R}^{d}\end{array}$
- Processed in a few passes using small memory
- Goal: estimate a statistic of the point set
- e.g. diameter, cost of clustering, MST, matching, ...
- solution can take space $\Omega(n)$



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Dynamic geometric streams: classical model [Indyk STOC '04]

- insertions \& deletions
- points from $[\Delta]^{d}$ for integer $\Delta>0$
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Often: "Algo. for insertion-only $\Rightarrow$ Algo. for dynamic geometric streams" "Counterexample": diameter with poly $(d)$ space [Indyk'03], [Agarwal,Sharathkumar'15]

## Geometric streams: Main dichotomy

Low Dimension: space $\exp (d) \quad$ High Dimension: space poly (d)

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- MST, TSP, and Steiner tree [Frahing,Indyk,Sohler '05]
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- Facility Location [Czumaj et al. '13]
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- Important case: $d=\Theta(\log n)$ (JL lemma)
- only $O(\log n)$-approximation (or worse)
- ratio $O(d \cdot \log \Delta)$ by tree embeddings [Indyk '04]
- ratio $O(\log n)$ for MST and EMD [Chen, Jayaram, Levi, Waingarten '22]
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- [Braverman,Frahling,Lang,Sohler,Yang '17], [Song,Yang,Zhong '18]


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- [Braverman,Frahling,Lang,Sohler,Yang '17], [Song,Yang,Zhong '18]
- Insertion-only setting:
- Diameter et al.: ratio $O(1)$ [Agarwal,Sharathkumar'15]
- Width in any direction [Woodruff,Yasuda' 22]


## Euclidean Uniform Facility Location

Input: pointset $X \subset \mathbb{R}^{d}$, opening cost $\mathfrak{f}>0$
Goal: open a set of facilities $F$ to minimize

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Image credits: NASA Hubble, CC BY 2.0, via Wikimedia Commons


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This talk: unit facility cost $\mathfrak{f}=1$

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Estimator from Mettu-Plaxton algorithm [Mettu, Plaxton '03], [Bădoiu, Czumaj, Indyk, and Sohler '05] For every point $p$, we define $\frac{1}{n} \leq r_{p} \leq 1$ such that:

1. $\sum_{p} r_{p}=\Theta(\mathrm{OPT})$
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$\sqrt{n}$ points with $r_{p} \geq \frac{1}{2} \&$ OPT $\approx \sqrt{n}$





$r_{p} \approx 1 / n$

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Uniform sampling has too large variance

## Geometric Importance Sampling

Goal: sample proportionally to $r_{p}$ in one pass $\Rightarrow O(1)$-approximation in two passes

- for $p^{*}=$ sampled point, $r_{p^{*}} / \operatorname{Pr}\left[p^{*}\right]$ unbiased estimator of $\sum_{p} r_{p}=\Theta(\mathrm{OPT})$


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$\Rightarrow$ need to sample w.r.t. geometry
Goal: map/hash $\varphi: \mathbb{R}^{d} \rightarrow \mathbb{R}^{d}$, then sample uniformly from the support of $\varphi(X)$

- $\varphi^{-1}(p)=$ bucket of points $p$
- desired properties: "large" $r_{p}\left(\right.$ say $\left.r_{p} \approx 1\right) \Rightarrow$ few points in the bucket of $p$
- dense clusters with points of "small" $r_{p}\left(\right.$ say $\left.r_{p}=o(1)\right)$ mapped to few buckets



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Def.: $\varphi: \mathbb{R}^{d} \rightarrow \mathbb{R}^{d}$ is $\Gamma$-gap $\Lambda$-consistent hash if

1. Bounded diameter: every bucket $\varphi^{-1}(y)$ has diameter $\leq 1$
2. Consistency: $\forall S \subseteq \mathbb{R}^{d}$ with $\operatorname{Diam}(S) \leq \mathbf{1} / \Gamma: \quad|\varphi(S)| \leq \Lambda$

- need $\Gamma, \Lambda=\operatorname{poly}(d)$
- 「 determines the approx. ratio of our 1-pass algo.
~ sparse partitions from [Jia-Lin-Noubir-Rajaraman-Sundaram'05], [Filtser'20]
- we require computing $\varphi(p)$ in poly $(d)$ time \& space
- we need data-oblivious $\varphi$


## Construction of Consistent Geometric Hashing

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We get $\Gamma=O\left(d^{1.5}\right)$ and $\Lambda=d+1$

- Start with grid \& remove $\ell_{\infty}$ neighborhoods of faces



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Recall: $\sum_{p} r_{p}=\Theta$ (OPT)
We focus on estimating \# of points with $r_{p} \geq 1 / 2$

- Estimating \# of points with $r_{p} \geq 1 / 2^{i}$ similar using subsampling

Two-pass algo: - Hash points using consistent $\varphi$

- Sample a non-empty bucket $b$ uniformly \& a point from $\varphi^{-1}(b)$
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- 1st half of stream for sampling
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- Count points in close neighborhood of each bucket
- Similar idea as in [Frahling-Indyk-Sohler'05]
- We can distinguish $r_{p} \geq \frac{1}{2}$ and $r_{p} \leq 1 / \Gamma$ using $\Gamma$-gap hash



## Conclusions \& Open Problem

|  | \# of passes | ratio | space | notes |
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| We wanted: | 1 | $O(1)$ | $\operatorname{poly}(d)$ | (conjecture) |
| We got: | 2 | $O(1)$ | $\operatorname{poly}(d)$ | *; also 1-pass random-order |
|  | 1 | $O\left(d^{1.5}\right)$ | $\operatorname{poly}(d)$ | $*$ |
| Lower bound: | 1 | $<1.085$ | $\Omega\left(2^{\text {poly }(d)}\right)$ | $*$ |

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- Lower bound: $\Gamma=\Omega(d / \log d)$ (for poly $(d)$ space) [Filtser '20]


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| We got: | 2 | $O(1)$ | $\operatorname{poly}(d)$ | $*$; also 1-pass random-order |
|  | 1 | $O\left(d^{1.5}\right)$ | $\operatorname{poly}(d)$ | $*$ |
| Lower bound: | 1 | $<1.085$ | $\Omega\left(2^{\operatorname{poly}(d)}\right)$ | $*$ |

## Open problems: • Prove/disprove what we wanted

- In general: need new techniques for high-dimensional spaces
- Consistent geometric hashing with better gap $\Gamma \Rightarrow$ one-pass $O(\Gamma)$-approx.
- $\Gamma=O(d / \log d)$ seems possible [Filtser]
- Lower bound: $\Gamma=\Omega(d / \log d)$ (for poly $(d)$ space) [Filtser '20]
- Multiple passes
- Lower bound for two passes or random-order streams?
- How many passes do we need for $1+\varepsilon$ approx. in $\operatorname{poly}(d \cdot \log n)$ space


## Conclusions \& Open Problem

|  | $\#$ of passes | ratio | space | notes |
| ---: | :---: | :---: | :---: | :--- |
| We wanted: | 1 | $O(1)$ | $\operatorname{poly}(d)$ | (conjecture) |
| We got: | 2 | $O(1)$ | $\operatorname{poly}(d)$ | $*$; also 1-pass random-order |
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| Lower bound: | 1 | $<1.085$ | $\Omega\left(2^{\operatorname{poly}(d)}\right)$ | $*$ |

## Open problems: • Prove/disprove what we wanted

- In general: need new techniques for high-dimensional spaces
- Consistent geometric hashing with better gap $\Gamma \Rightarrow$ one-pass $O(\Gamma)$-approx.
- $\Gamma=O(d / \log d)$ seems possible [Filtser]
- Lower bound: $\Gamma=\Omega(d / \log d)$ (for poly $(d)$ space) [Filtser '20]
- Multiple passes
- Lower bound for two passes or random-order streams?
- How many passes do we need for $1+\varepsilon$ approx. in $\operatorname{poly}(d \cdot \log n)$ space
- Other applications of consistent geometric hashing / sparse partitions


## Thank You!



