

Soft Heap

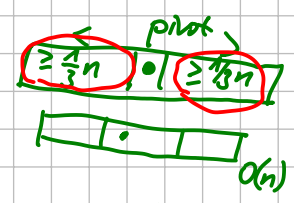
$\epsilon \in (0, 1/2]$

corruption



current key \geq original key

At any moment: # corrupted $\leq \epsilon \cdot n$



Operations:

- Create (ϵ, x)
 - Insert (x)
 - ExtractMin
 - Meld
 - Explode / Dismantle
- $O(\log 1/\epsilon)$
 amortized time
 $O(1)$
 am. time (per item)

$\epsilon = \frac{1}{2}$
 \uparrow # items Inserted So far

An Example

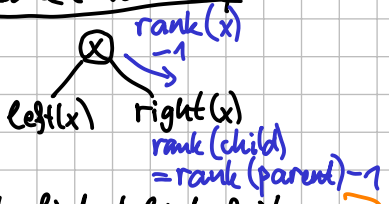
- $\epsilon \leftarrow 1/3$
- Insert all items
- ExtractMin $n/3$ times
- Last extracted item $\rightarrow p$ current value

- $p \geq$ current values of extracted items \geq orig. values of extracted items
 - $p \leq$ current values of $2/3n$ remaining items \geq orig. values for $\geq 1/3$ remaining items
- at most $1/3n$ corrupted

- Versions:
- Chazelle
 - M.M.
 - Kaplan & Zwick

ϵ $n = \# \text{Inserts}$
 $\text{rank}(Tree) := \text{rank}(\text{root}(T))$

Binary trees



tree heap-ordered by keys

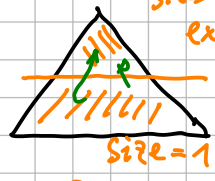
$\text{list}(x) :=$ doubly linked list of items

$\text{key}(x)$ controlling key \uparrow current key \geq orig. key of all items in $\text{list}(x)$

$\text{size}(x) \dots$ expected $|\text{list}(x)|$
 \uparrow depends on rank

$$S_k = \begin{cases} 1 & \text{if } k \leq r \\ \lceil \frac{3}{2} \cdot S_{k-1} \rceil & \text{if } k > r \end{cases}$$

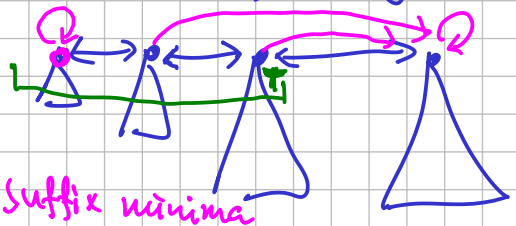
$r := \lceil \log 1/\epsilon \rceil + 5$



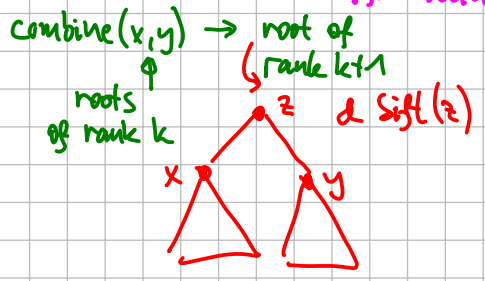
sizes grow exponentially By induction:

$$\left(\frac{3}{2}\right)^{k-r} \leq S_k \leq 2 \cdot \left(\frac{3}{2}\right)^{k-r} - 1 \text{ for } k > r$$

Heap: a sequence of trees of strictly increasing ranks



Suffix minima



USM(T) update suffix minima before T

Create: 1 node of rank 0



Insert: Create & Meld

Sift(x) ... list(x) refill not a leaf

- Ensure that $\text{key}(\text{left}(x)) \leq \text{key}(\text{right}(x))$ + as if no right child [swap L/R if needed]
- Move all from $\text{list}(\text{left}(x))$ to $\text{list}(x)$
- Update $\text{key}(x)$ to $\text{key}(\text{left}(x))$
- Sift($\text{left}(x)$) if $\text{left}(x)$ is not a leaf (or remove $\text{left}(x)$ if a leaf)
- Repeat Sift(x) if $|\text{list}(x)| < \text{size}(x)$

ExtractMin

- uses suffix minima of the 1st tree \rightarrow roots with min key
- extract item from $\text{list}(x)$
- if $|\text{list}(x)| < \frac{1}{2} \text{size}(x)$: Sift(x) & x is not leaf & USM(x)

Invariant: If $\text{rank}(x) \leq r$: $|\text{list}(x)| = 1$

If $\text{rank}(x) > r$ & x is not a leaf: $\frac{1}{2} \text{size}(x) \leq |\text{list}(x)| \leq 3 \cdot \text{size}(x)$

concat of lists: $\leq 3 \cdot S_k \leq 3S_k$
 $\leq 3 \cdot S_{k-1} \leq 3S_k$
 $\leq \frac{2}{3} S_k$
 $\leq 2S_k$

Inv.: # nodes of rank k $\leq n/2^k$

Amortized Analysis: TODO

Inv.: # corrupted items $\leq \epsilon n$