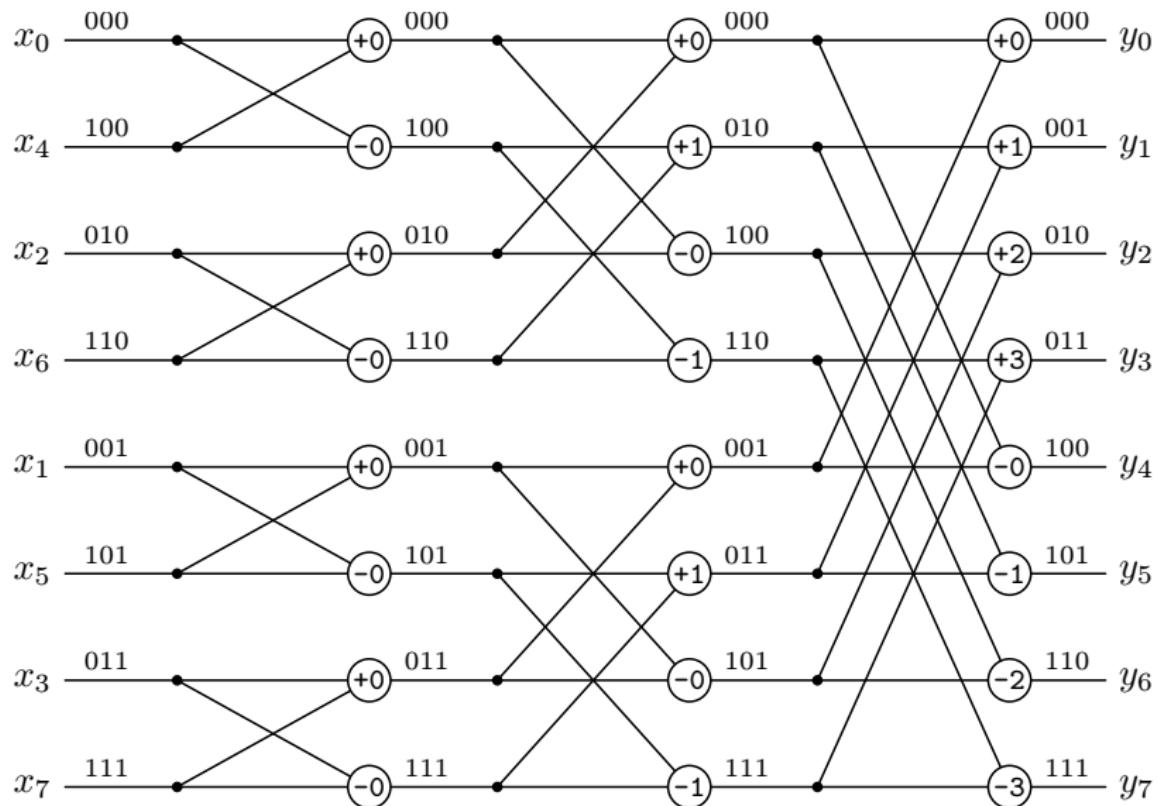
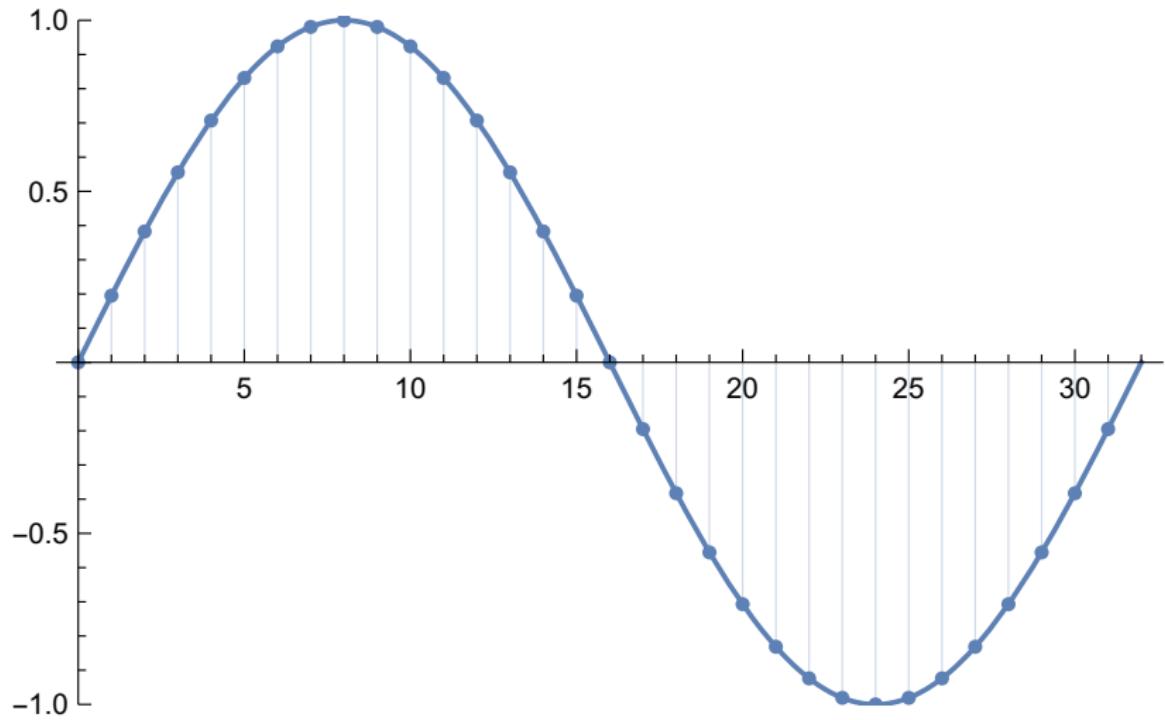


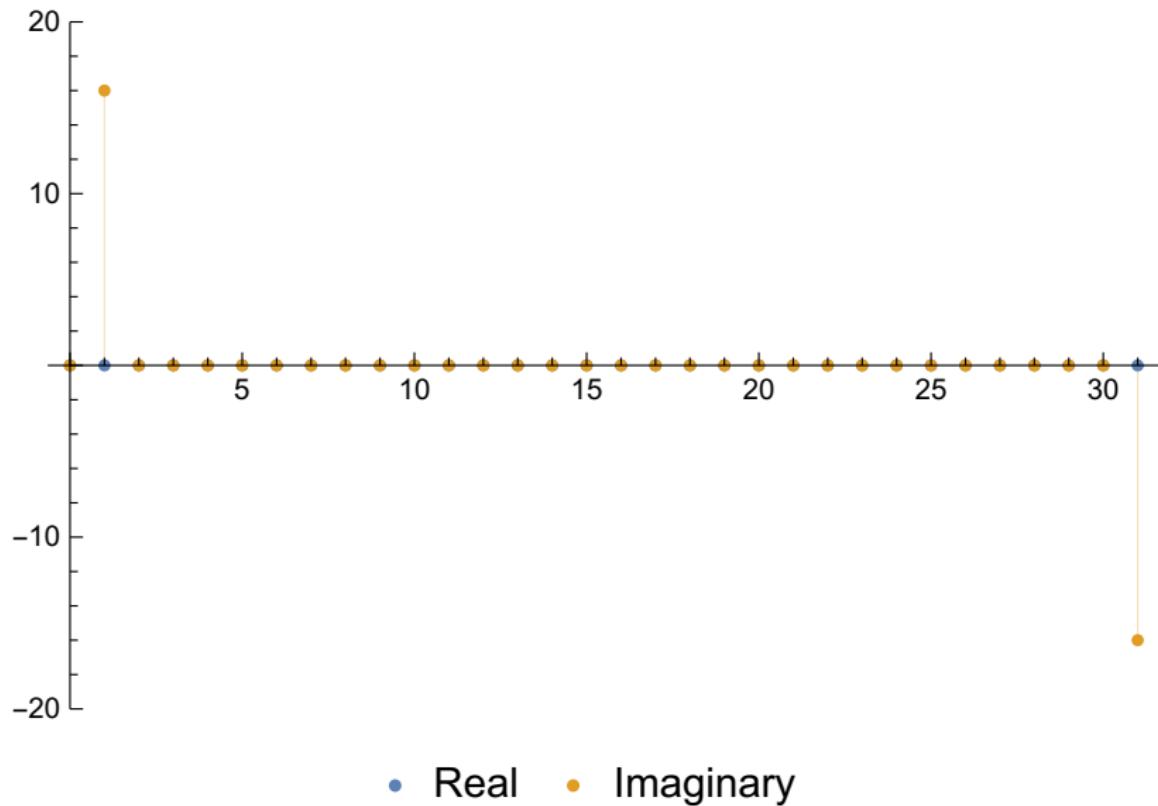
FFT Circuit



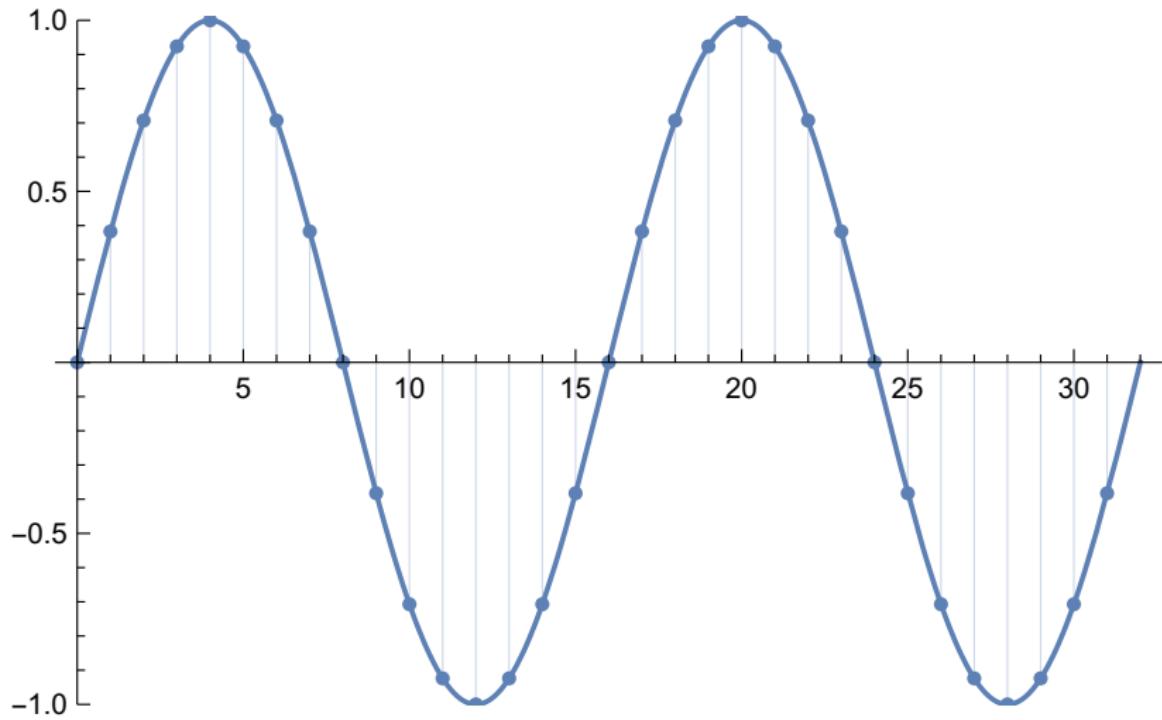
$\sin(x)$ sampled in 32 points



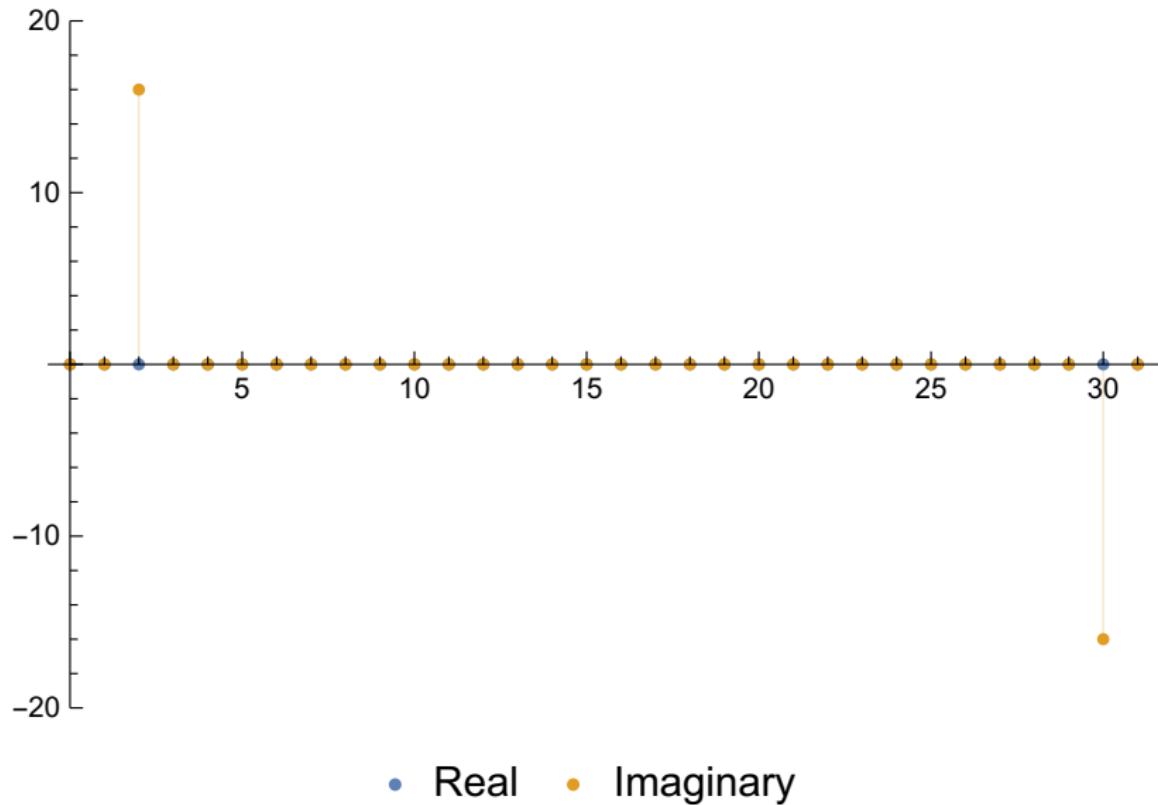
Fourier transform of 32-point $\sin(x)$



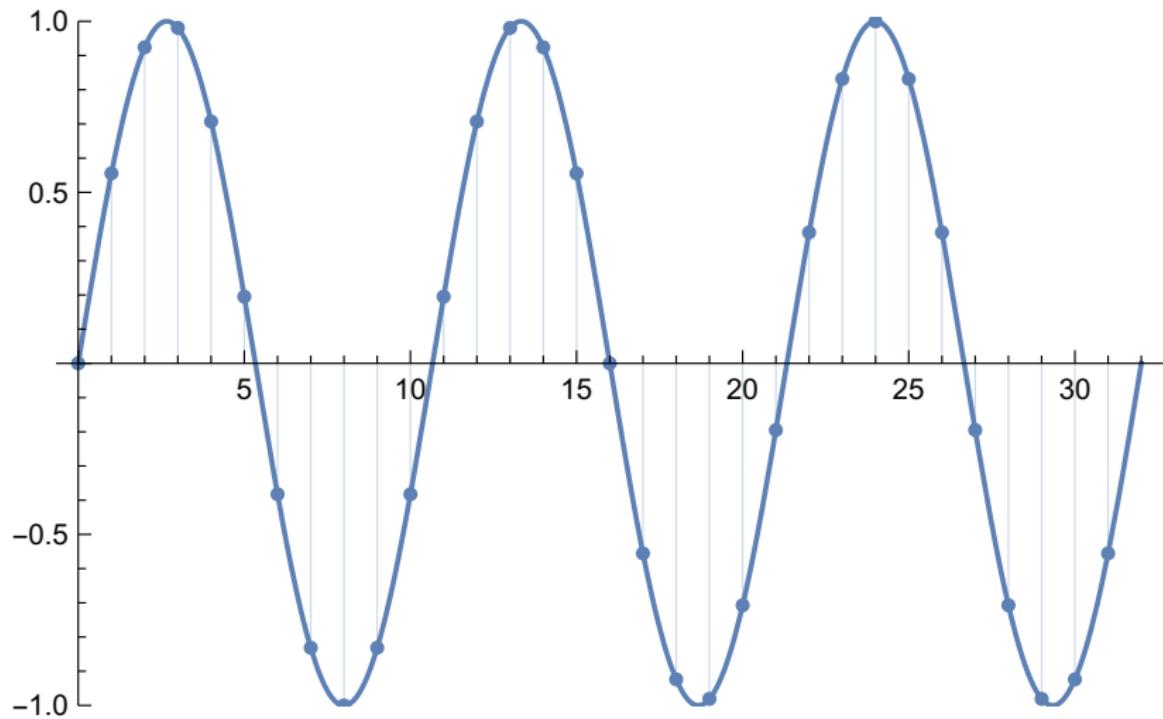
$\sin(2x)$ sampled in 32 points



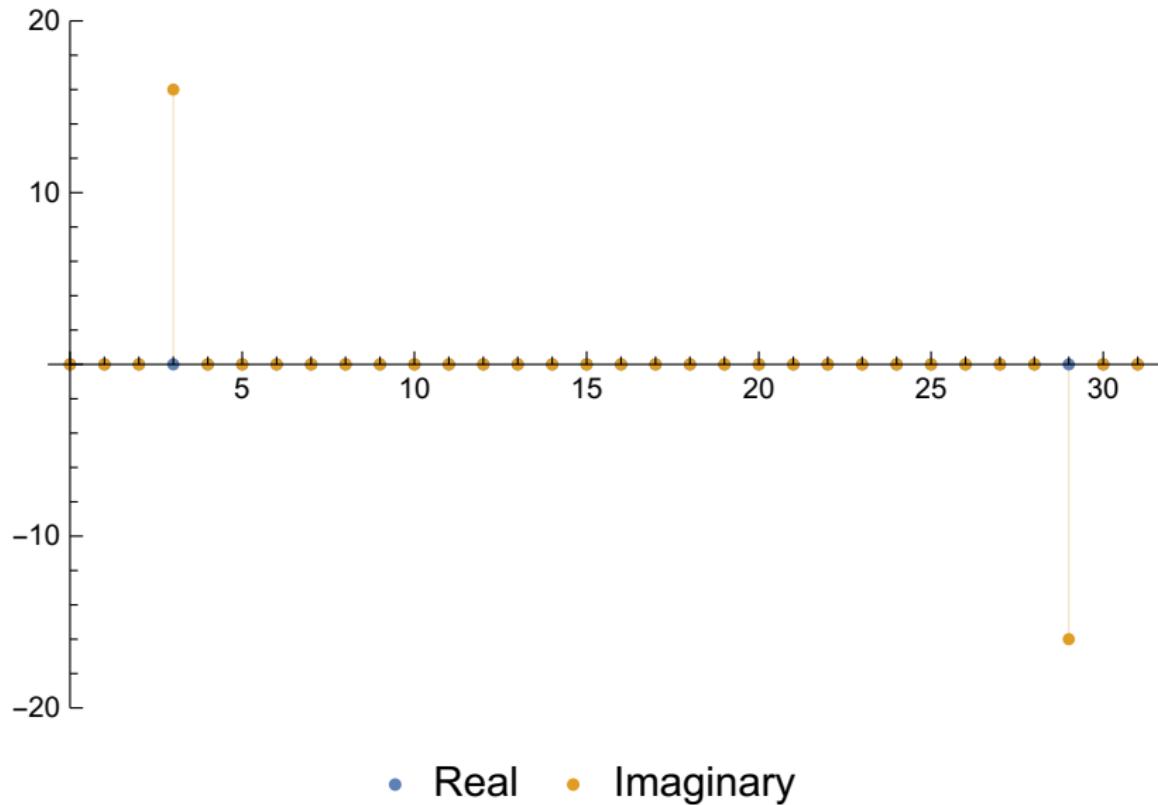
Fourier transform of 32-point $\sin(2x)$



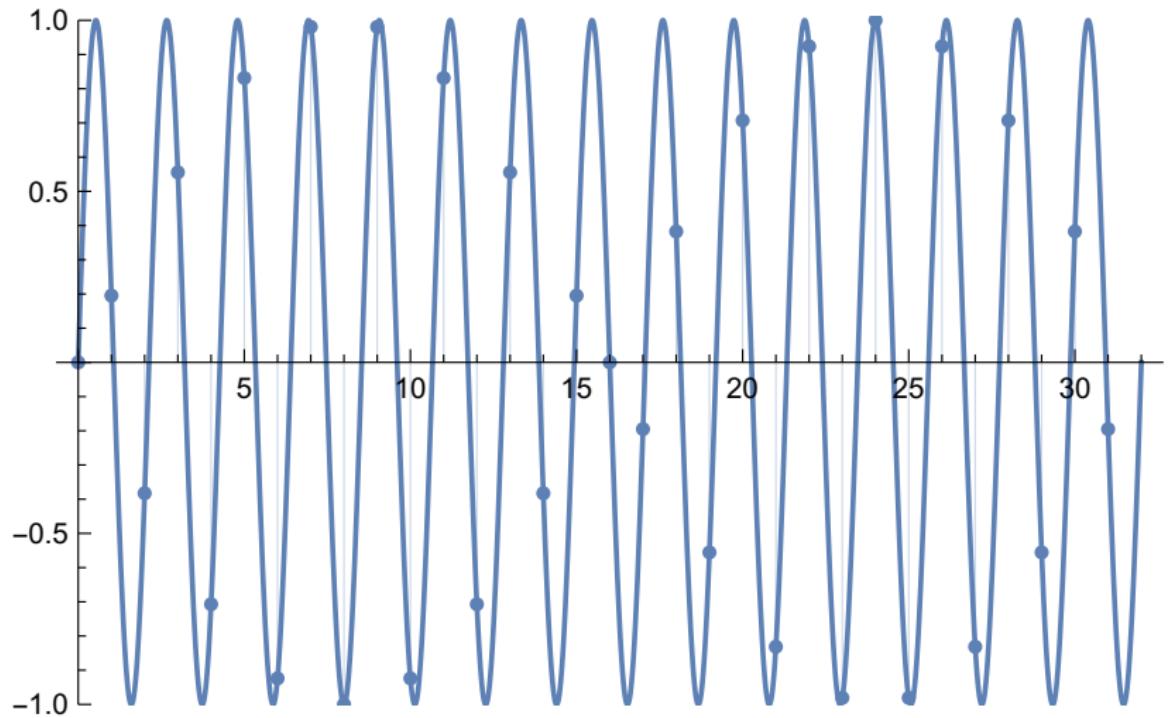
$\sin(3x)$ sampled in 32 points



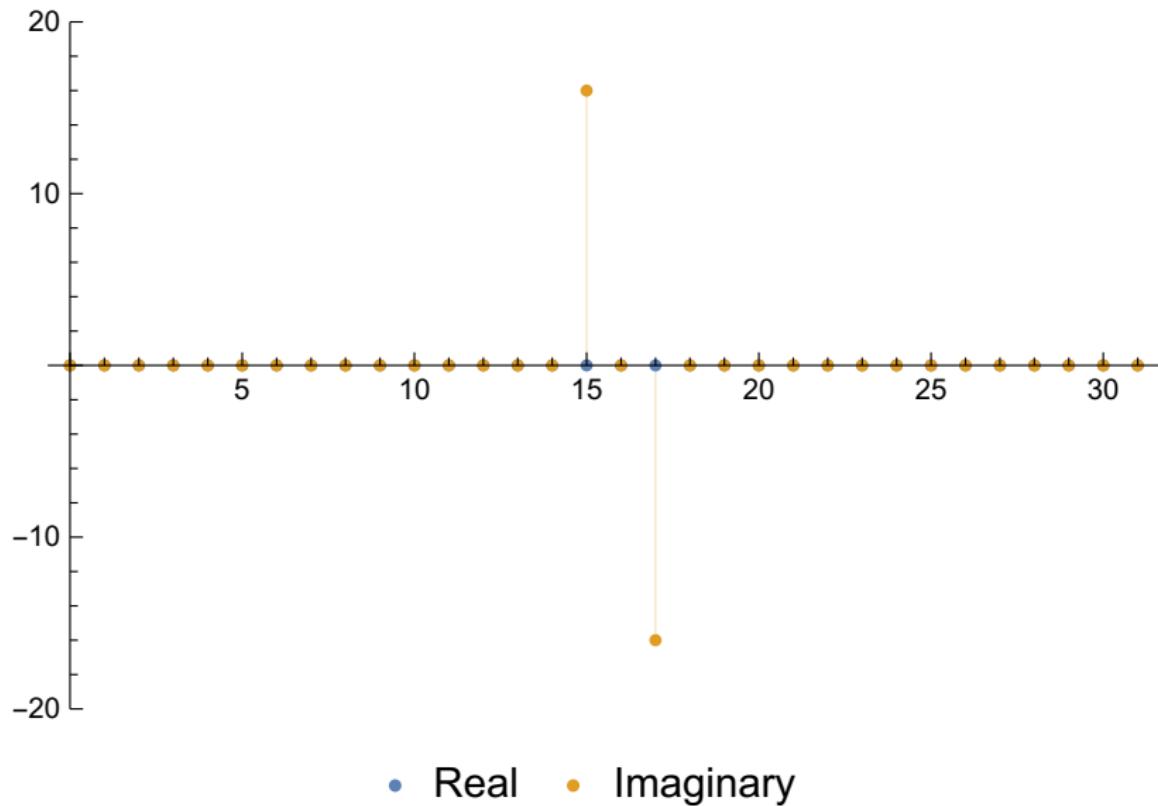
Fourier transform of 32-point $\sin(3x)$



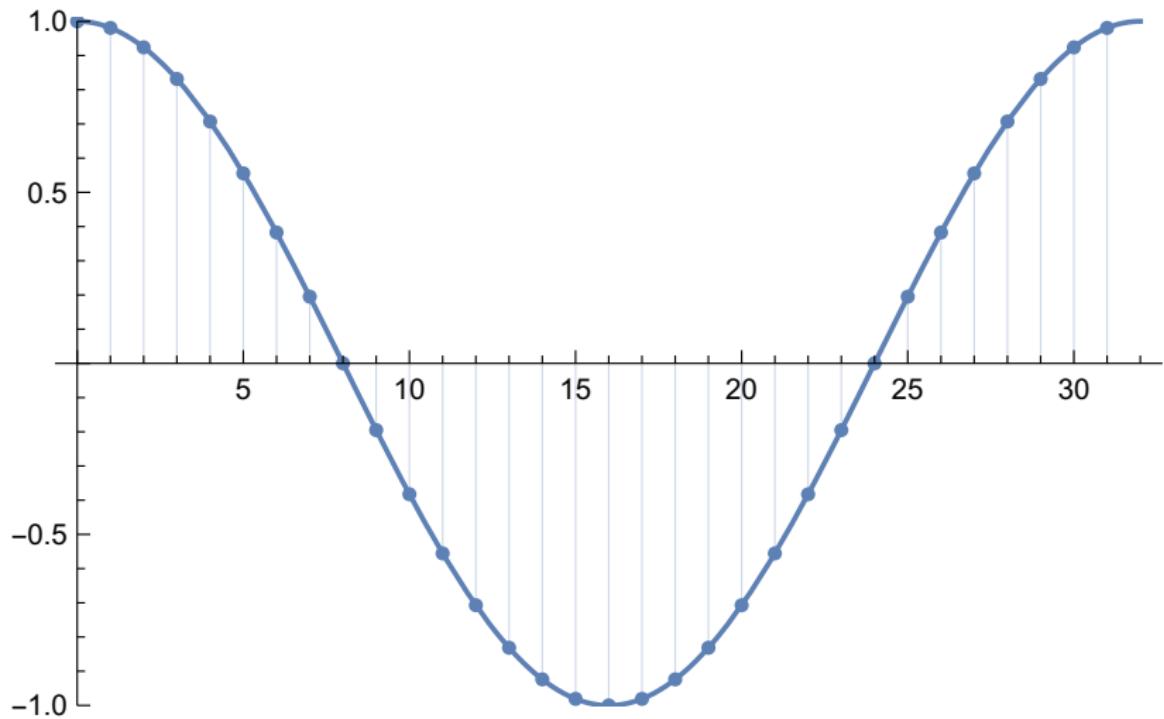
$\sin(15x)$ sampled in 32 points



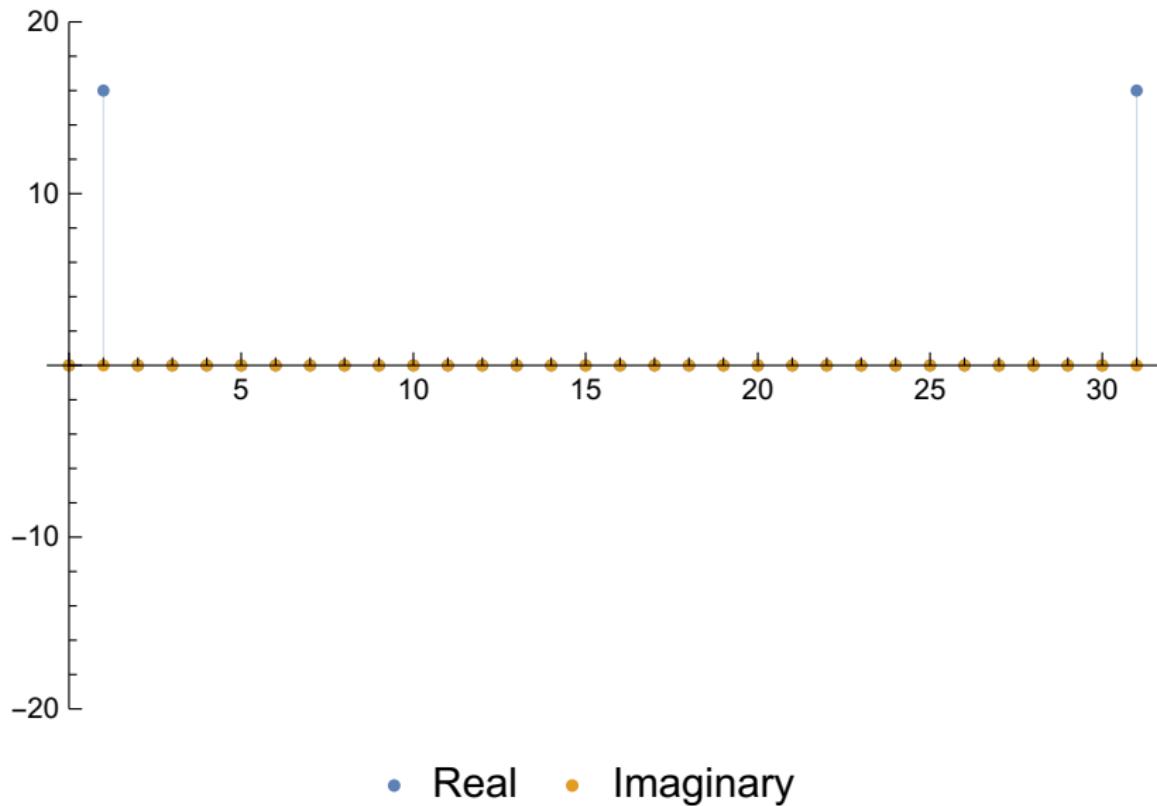
Fourier transform of 32-point $\sin(15x)$



$\cos(x)$ sampled in 32 points

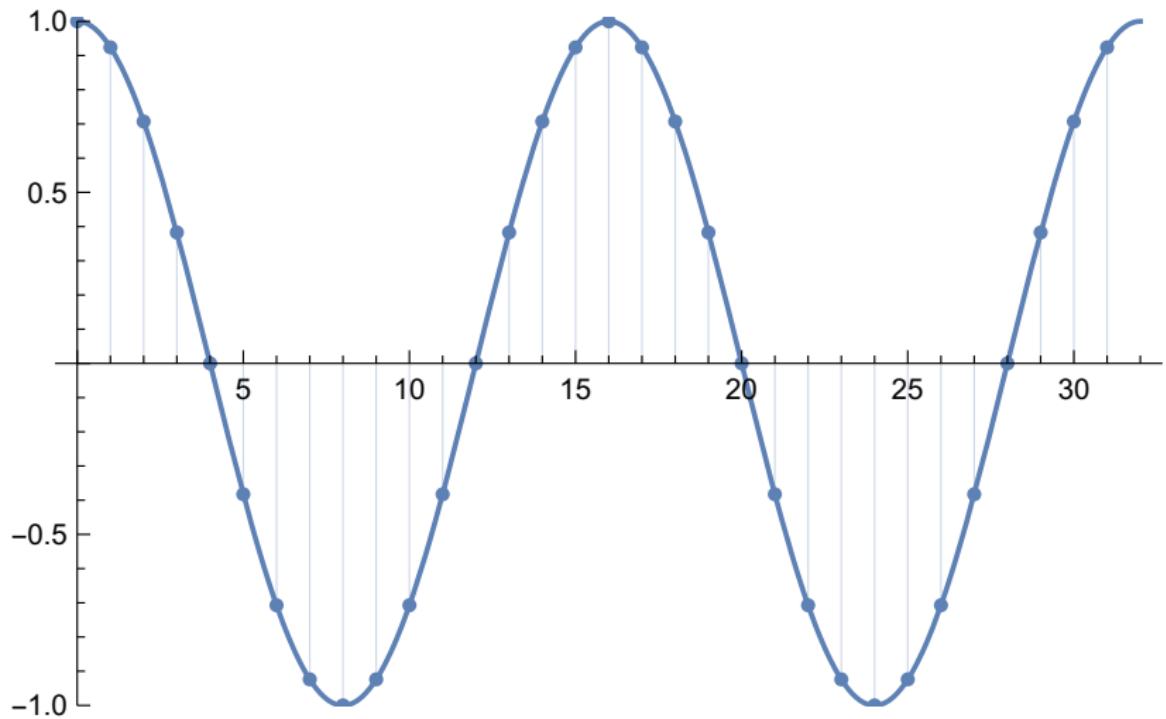


Fourier transform of 32-point $\cos(x)$

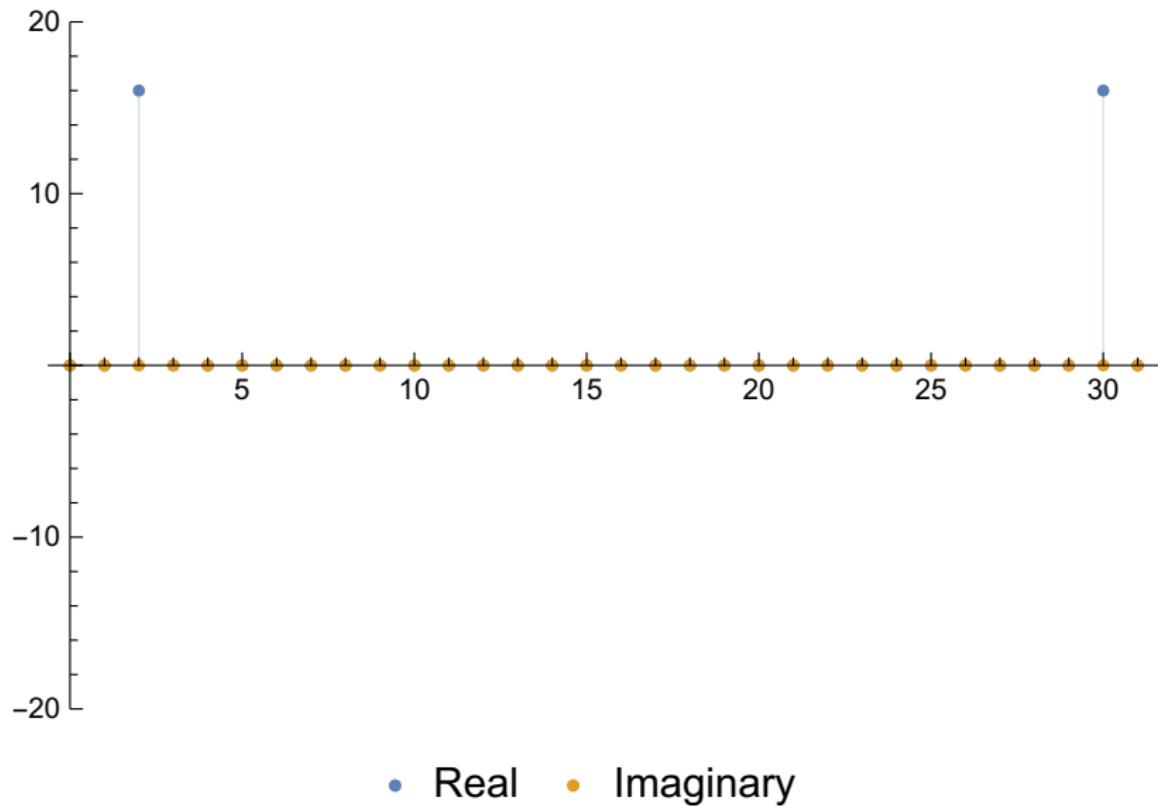


• Real • Imaginary

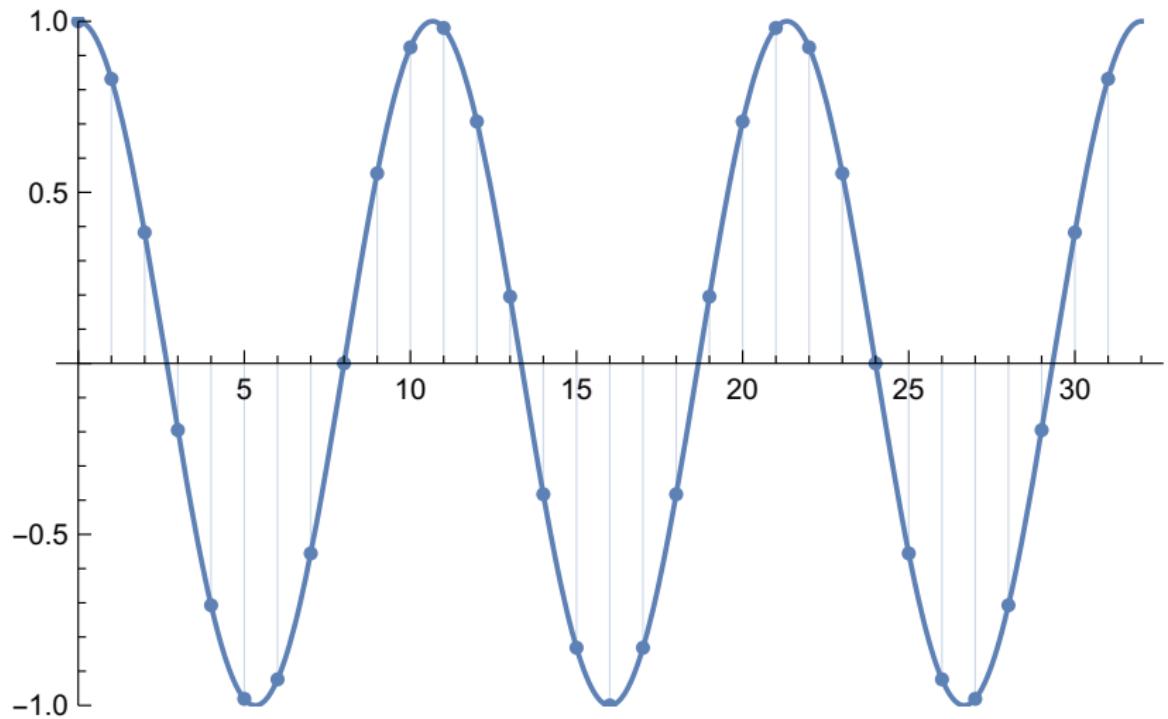
$\cos(2x)$ sampled in 32 points



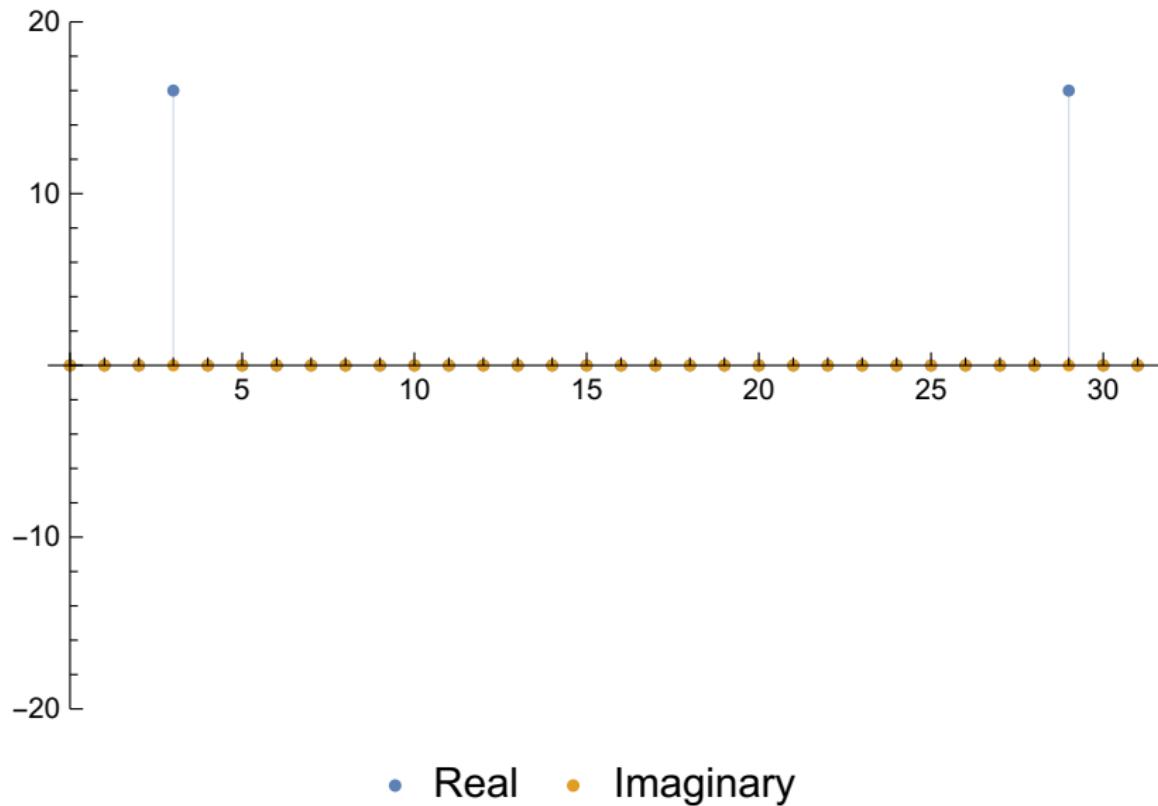
Fourier transform of 32-point $\cos(2x)$



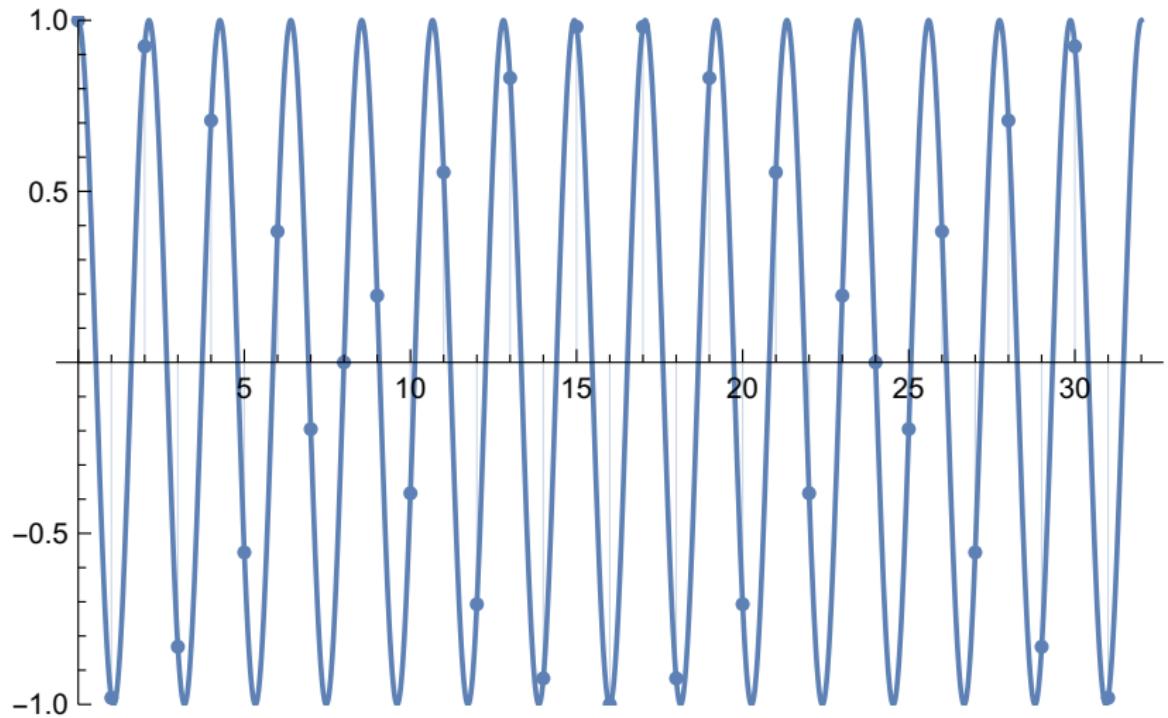
$\cos(3x)$ sampled in 32 points



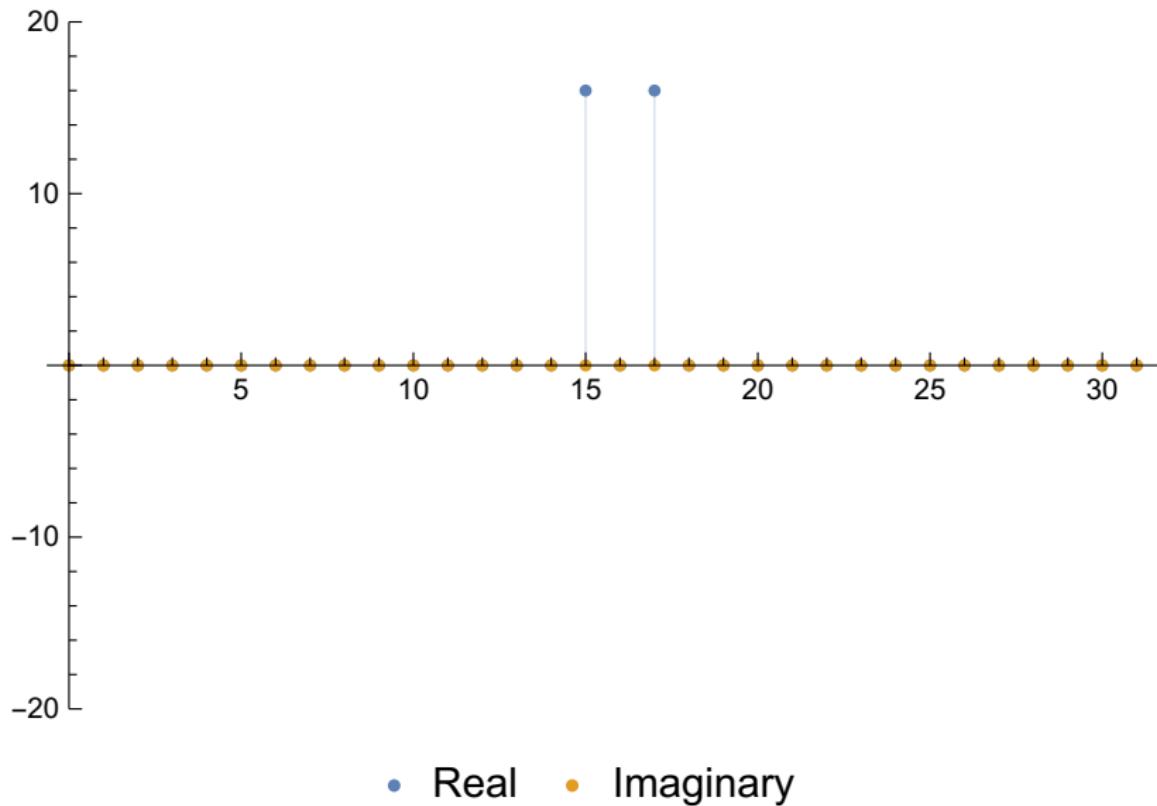
Fourier transform of 32-point $\cos(3x)$



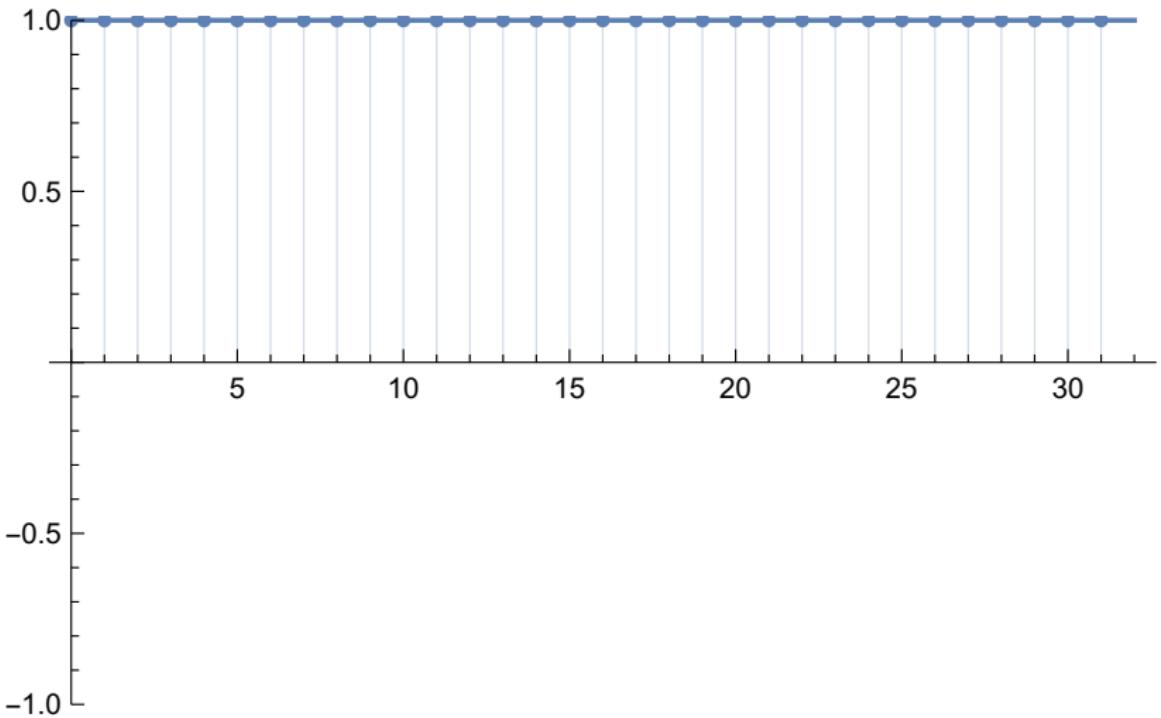
$\cos(15x)$ sampled in 32 points



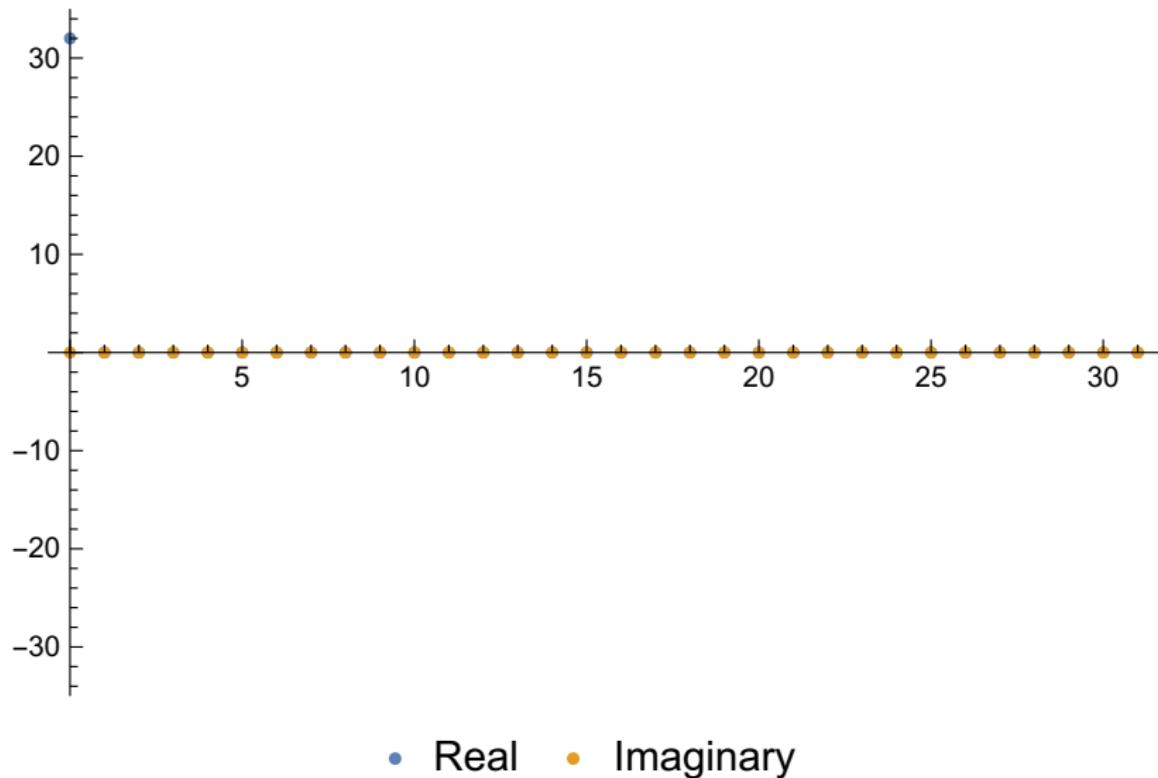
Fourier transform of 32-point $\cos(15x)$



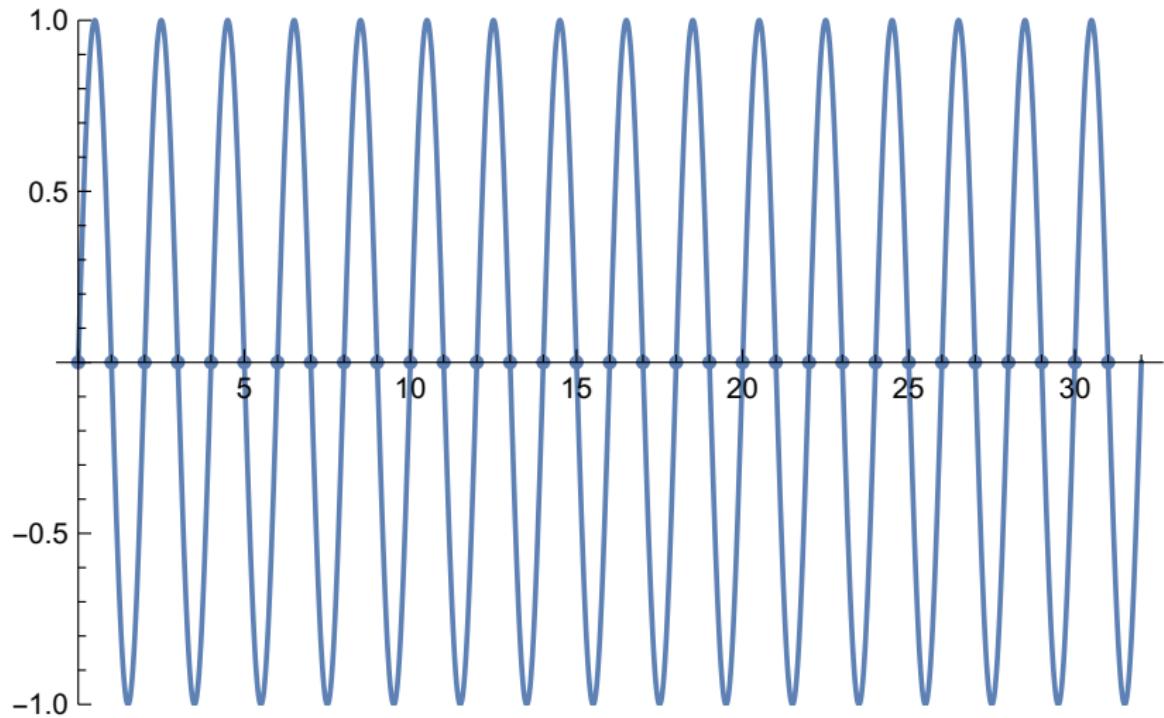
$\cos(0x)$ sampled in 32 points



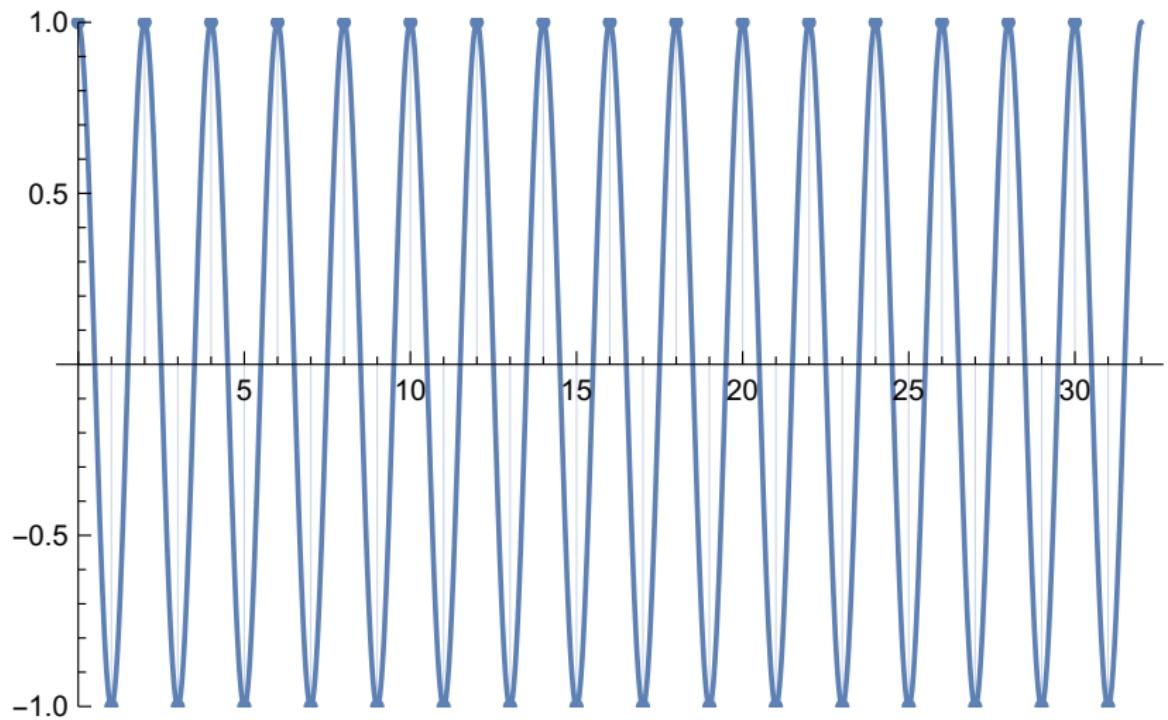
Fourier transform of 32-point $\cos(0x)$



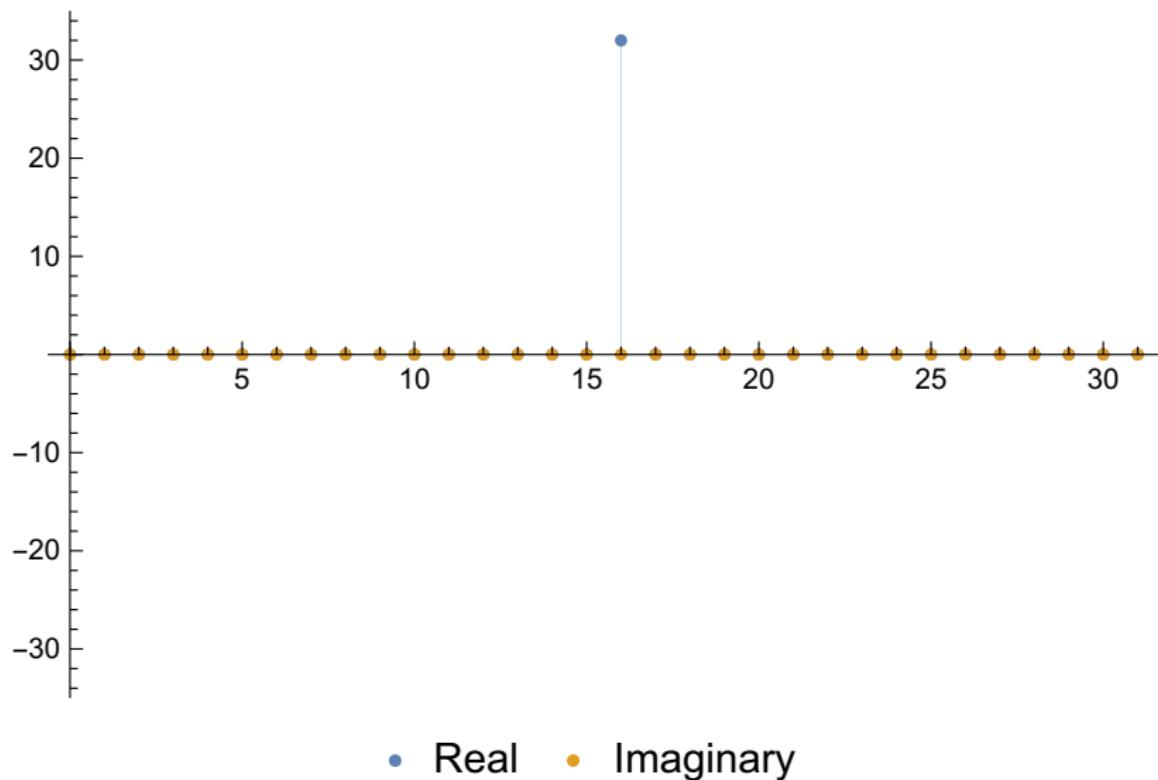
$\sin(16x)$ sampled in 32 points



$\cos(16x)$ sampled in 32 points



Fourier transform of 32-point $\cos(16x)$



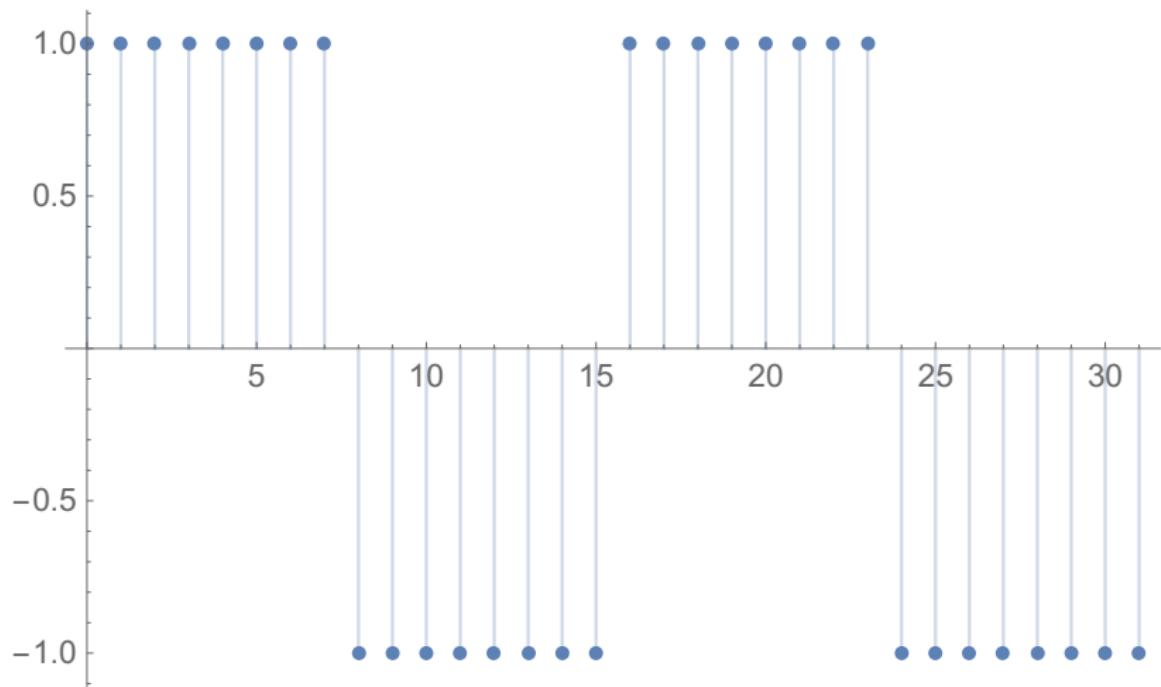
Theorem

Let $\mathbf{x} \in \mathbb{R}^n$ and $\mathbf{y} = \mathcal{F}(\mathbf{x})$. Then $\mathbf{y}_j = \overline{\mathbf{y}_{n-j}}$ for all j .

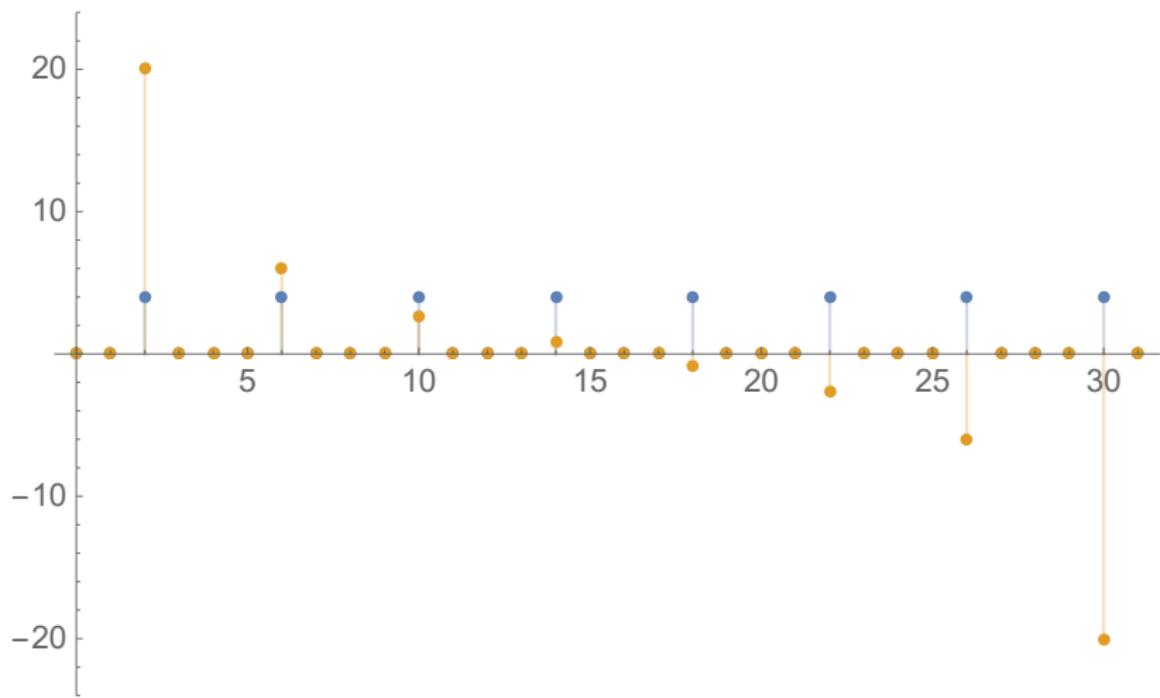
Therefore, each real vector can be written as a linear combination of sampled sines and cosines:

- $\text{Re}(\mathbf{x}_j)$ is the coefficient for $\cos(jx)$ for $j = 1, \dots, n/2$
- $\text{Im}(\mathbf{x}_j)$ is the coefficient for $\sin(jx)$ for $j = 1, \dots, n/2 - 1$
- $\text{Re}(\mathbf{x}_0)$ is the additive constant ($\cos(0x)$)
- $\text{Im}(\mathbf{x}_0)$ is always 0
- $\text{Im}(\mathbf{x}_{n/2})$ is always 0

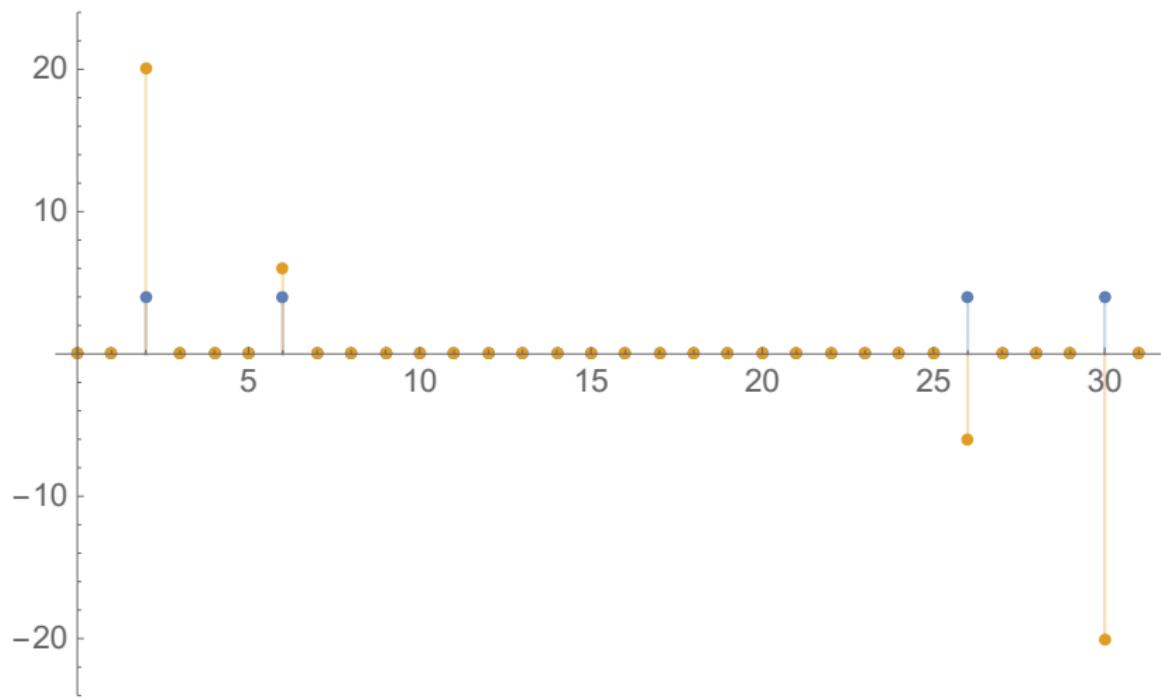
Filtering: a box-shaped signal



Filtering: DFT gives spectrum of the signal



Filtering: DFT without high-frequency components



Filtering: signal without high-frequency components

